This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1.   (Currently Amended) A method for establishing a virtual university, comprising the steps of:

connecting a virtual university server and one or more users;

selecting a destination within the virtual university server to interact with the one or more users;

coupling the one or more users through the virtual university server based on the selected destination; ~~and~~

establishing interaction parameters for the one or more users based on the selected destination; and

providing a selected virtual university activity type based on the interaction parameters and the destination, the selected virtual activity type being one of a plurality of virtual university activity types.

2.   (Original) A method for establishing a virtual university as recited in claim 1, wherein the destinations include a virtual student union where users can interact using a bulletin board or other collaborative functions.

3.   (Original) A method for establishing a virtual university as recited in claim 1, wherein the destinations include a virtual library where a user can use resources, consult with a virtual librarian, search for resources and collaborate with one or more other users.

4.   (Original) A method for establishing a virtual university as recited in claim 1, wherein the destinations include a virtual administration office where a user can register for courses, search a directory, utilize a class locator, consult with the administration help desk, add a course, drop a course and utilize a career center.

2

5.   (Currently Amended) A method for establishing a virtual university as recited in claim 1, wherein the destinations include a virtual classroom where a user can learn, view a directory of other students in a current class, view materials, grades, announcements, homework, review old tests, administer tests, ask questions of an instructor, enter a breakout room, review lectures, view the class schedule and view research topics.

6.   (Original) A method for establishing a virtual university as recited in claim 1, wherein the destinations include a university directory that provides information on persons and entities associated with the university.

7.   (Original) A method for establishing a virtual university as recited in claim 1, wherein tests are applied to the users.

8.   (Original) A method for establishing a virtual university as recited in claim 1, wherein any two users can collaborate in the virtual university.

9.   (Original) A method for establishing a virtual university as recited in claim 1, wherein grades are distributed electronically.

10.   (Currently Amended) An apparatus for establishing a virtual classroom, comprising:

          logic that connects a virtual university server and one or more users;

          logic that selects a destination within the virtual university server to interact with the one or more users;

          logic that couples the one or more users through the virtual university server based on the selected destination; and

          logic that establishes interaction parameters for the one or more users based on the selected destination; and

                    logic that provides a selected virtual university activity type based on the interaction parameters and the destination, the selected virtual university activity type being one of a plurality of virtual university activity types.

3

11.   (Currently Amended) A computer program embodied on a computer-readable medium that establishes a virtual classroom, comprising:

a code segment that connects a virtual university server and one or more users;

a code segment that selects a destination within the virtual university server to interact with the one or more users;

a code segment that couples the one or more users through the virtual university server based on the selected destination; ~~and~~

a code segment that establishes interaction parameters for the one or more users based on the selected destination; and

a code segment that provides a selected virtual university activity type based on the interaction parameters and the destination, the selected virtual university activity type being one of a plurality of virtual university activity types.

12.   (Original) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein the destinations include a virtual student union where users can interact using a bulletin board or other collaborative functions.

13.   (Original) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein the destinations include a virtual library where a user can use resources, consult with a virtual librarian, search for resources and collaborate with one or more other users.

14.   (Original) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein the destinations include a virtual administration office where a user can register for courses, search a directory, utilize a class locator, consult with the administration help desk, add a course, drop a course and utilize a career center.

15.   (Currently Amended) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein the destinations include a virtual classroom where a user can learn, view a directory of other students in a current class, view materials, grades, announcements, homework, review old tests, administer tests, ask

4

questions of an instructor, enter a breakout room, review lectures, view the class schedule and view research topics.

16.   (Original) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein the destinations include a university directory that provides information on persons and entities associated with the university.

17.   (Original) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein tests are applied to the users.

18.   (Original) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein any two users can collaborate in the virtual university.

19.   (Original) A computer program embodied on a computer-readable medium that establishes a virtual classroom as recited in claim 11, wherein grades are distributed electronically.

20-116 **Cancelled**

5